

## **English**

**Spelling:** Suffixes - s', '-es', '-er', '-ed', '-ing', prefixes - un, dis, Apostrophes for contractions, strategies for learning words. Rarer GPCs: words with the /ei/ sound spelt 'ei' (vein), 'eigh' (eight), 'aigh' (straight) or 'ey' (they).

**Grammar:** Co-ordination and subordination, nouns and noun phrases, determiners and adverbials.

**Weekly English Focus:** Biography, dialogue, riddles, fairy tales, comic strips

- Articulate and justify answers, arguments and opinions.
- Use spoken language to develop understanding through speculating, hypothesising, imagining and exploring ideas.
- Ask relevant questions to extend their understanding and knowledge.
- Consider and evaluate different viewpoints, attending to and building on the contributions of others.
- Discuss and record ideas.
- Discuss writing similar to that which they are planning to write in order to understand and learn from its structure, vocabulary and grammar.
- Compose and rehearse sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures,
- Assess the effectiveness of their own and others' writing and suggest improvements.
- Draw inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence.
- Use dictionaries to check the meaning of words that they have read.
- Check text makes sense to them, discussing their understanding and explaining the meaning of words in context.
- Discuss words and phrases that capture the reader's interest and imagination.
- Increase their familiarity with a wide range of books, including fairy stories, myths and legends, and retell some of these orally.

## **P.E – Games/Real PE – Ball skills**

- To be able to use running, jumping, throwing and catching in isolation and in combination.
- To be able to play competitive games.
- To develop flexibility, strength, technique, control and balance

## **Music**

- Listen to Selena Gomez version of Cruella De Vil, sing the melody and learn the song from heart.
- Listen to Dr John's version of Cruella De Vil, compare the different versions.
- Listen to 'The Ballard of Bonni9e and Clyde' by Georgie Fame and the Blue Flames. Discuss the lyrics and explore the different ways the melody moves between low and high notes.
- Listen to a range of villainous music in films – Darth Vader, Jaws, Wicked Witch of the West. Listen to the sounds and describe how the sounds are used to make the character appear more villainous.

## **Computing**

- Look at photos of historical heroes and heroines. Identify who they are and search the web to find out when they lived and on what date they died. Collect and compare dates.

## **St. Lawrence - Term 1**

# **Heroes and Villains**

Martin Luther, Joan of Arc, Rosa Parks or Amy Johnson?  
Someone from your family or the local fire fighters? There are many heroes and heroines, but who do you admire the most?

**WOW Moment:**  
A visit from Cruella de Vil!

## **Religious Education**

### **Creation**

- To understand that God calls us all by name to share His creation.
- To know that Jesus calls us through baptism to share His life.
- To know that in Jesus and baptism we are called to respond to God's creation.
- To know that we are called to respond to God (by exploring the call of the disciples).

### **Prayers, Saints and Feasts**

- To know that an important part of forgiveness is prayer
- To find out how we seek forgiveness through prayer.
- To explore the importance of forgiveness in prayer and in fulfilling the promises made for us at baptism

**Maths –** Number, place value, sequences, addition, subtraction, place value in money, area perimeter, co-ordinates, capacity and finding change, multiplication and decimals.

- Partition and represent 3-digit numbers using PV cards and Dienes.
- Order and compare 3-digit numbers, place on an ENL, find a number between, place on landmarked lines and round to the nearest 10/100.
- Count in steps of 4, 8, 50 and 100. Work out the rule for a sequence.
- Expanded and compact written addition to add any pair of 3-digit numbers, estimate totals, look for patterns and make generalisations
- Add three or four 2-digit numbers using expanded then compact written addition.
- Find and test rules.
- Use place value to add and subtract pounds, 10ps and 1ps, e.g. £4.63 – 60p and £3.49 + 30p.
- Measure in litres and millilitres; convert between whole/half litres and millilitres.
- Draw a bar chart where one square represents two units. Measure perimeters of 2D shapes.
- Find change from £5, £10 and £20 and differences between amounts of money.
- Double numbers to 50 and halve numbers to 100 using partitioning.
- Know times tables and division facts (1x, 2x, 3x, 4x, 5x, 8x, 10x).
- Begin to use the grid method to multiply 2-digit numbers (< 30) by 1-digit numbers. Find and test

## **D&T**

- Make a sock puppet of either Cruella De Vil or Pongo.
- Make a simple flip book animation on the theme of 101Dalmations.

## **Art & Design**

- Look at pictures, cartoons and photographs of Dalmatians and study their features. Make a model of a Dalmatian.
- Make a clay bust of their chosen hero or heroine.
- Look at drawings and illustrations of traditional fairy tales. Draw ideas for their character in a sketchbook.
- Create a heroes and heroine gallery.